

Rolemaster Unified

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												Encumbrance Modifiers			
												Load	Weight	MMP	Max Pace
												36.4%	69.2	+0	Dash (x5)
												37.4%	71.1	-1	
												38.4%	73.0	-2	
Defenses												39.4%	74.9	-3	
												40.4%	76.8	-4	
												41.4%	78.7	-5	
												42.4%	80.6	-6	
+6												43.4%	82.5	-7	
												44.4%	84.4	-8	
												45.4%	86.3	-9	
												46.4%	88.2	-10	
+20 2 uses												47.4%	90.1	-11	
												48.4%	92.0	-12	
												49.4%	93.9	-13	
												50.4%	95.8	-14	
Dodge												51.4%	97.7	-15	
												52.4%	99.6	-16	
												53.4%	101.5	-17	
												54.4%	103.4	-18	
Block												55.4%	105.3	-19	
												56.4%	107.2	-20	
												57.4%	109.1	-21	
												58.4%	111.0	-22	
+83												59.4%	112.9	-23	
												60.4%	114.8	-24	
												61.4%	116.7	-25	
												62.4%	118.6	-26	
Attacks												63.4%	120.5	-27	
												64.4%	122.4	-28	
												65.4%	124.3	-29	
												66.4%	126.2	-30	
Fum												67.4%	128.1	-31	
												68.4%	130.0	-32	
												69.4%	131.9	-33	
												70.4%	133.8	-34	
Str												71.4%	135.7	-35	
												72.4%	137.6	-36	
												73.4%	139.5	-37	
												74.4%	141.4	-38	
PB +20												75.4%	143.3	-39	
												76.4%	145.2	-40	
												77.4%	147.1	-41	
												78.4%	149.0	-42	
Range Increment												79.4%	150.9	-43	
												80.4%	152.8	-44	
												81.4%	154.7	-45	
												82.4%	156.6	-46	
Skill Type												83.4%	158.5	-47	
												84.4%	160.4	-48	
												85.4%	162.3	-49	
												86.4%	164.2	-50	
Size												87.4%	166.1	-51	
												88.4%	168.0	-52	
												89.4%	169.9	-53	
												90.4%	171.8	-54	
Table												91.4%	173.7	-55	
												92.4%	175.6	-56	
												93.4%	177.5	-57	
												94.4%	179.4	-58	
Melee												95.4%	181.3	-59	
												96.4%	183.2	-60	
												97.4%	185.1	-61	
												98.4%	187.0	-62	
Blade												99.4%	188.9	-63	
												100.4%	190.8	-64	
												101.4%	192.7	-65	
												102.4%	194.6	-66	
Chain												103.4%	196.5	-67	
												104.4%	198.4	-68	
												105.4%	200.3	-69	
												106.4%	202.2	-70	
Hafted												107.4%	204.1	-71	
												108.4%	206.0	-72	
												109.4%	207.9	-73	
												110.4%	209.8	-74	
Greater Blade												111.4%	211.7	-75	
												112.4%	213.6	-76	
												113.4%	215.5	-77	
												114.4%	217.4	-78	
Greater Chain												115.4%	219.3	-79	
												116.4%	221.2	-80	
												117.4%	223.1	-81	
												118.4%	225.0	-82	
Greater Hafted												119.4%	226.9	-83	
												120.4%	228.8	-84	
												121.4%	230.7	-85	
												122.4%	232.6	-86	
Pole Arm												123.4%	234.5	-87	
												124.4%	236.4	-88	
												125.4%	238.3	-89	
												126.4%	240.2	-90	
Exotic												127.4%	242.1	-91	
												128.4%	244.0	-92	
												129.4%	245.9	-93	
												130.4%	247.8	-94	
Strikes												131.4%	249.7	-95	
												132.4%	251.6	-96	
												133.4%	253.5	-97	
												134.4%	255.4	-98	
Sweeps & Throws												135.4%	257.3	-99	
												136.4%	259.2	-100	
												137.4%	261.1	-101	
												138.4%	263.0	-102	
Wrestling												139.4%	264.9	-103	
												140.4%	266.8	-104	
												141.4%	268.7	-105	
												142.4%	270.6	-106	
Bow												143.4%	272.5	-107	
												144.4%	274.4	-108	
												145.4%	276.3	-109	
												146.4%	278.2	-110	
Crossbow												147.4%	280.1	-111	
												148.4%	282.0	-112	
												149.4%	283.9	-113	
												150.4%	285.8	-114	
Sling												151.4%	287.7	-115	
												152.4%	289.6	-116	
												153.4%	291.5	-117	
												154.4%	293.4	-118	
Thrown												155.4%	295.3	-119	
												156.4%	297.2	-120	
												157.4%	299.1	-121	
												158.4%	301.0	-122	
Exotic												159.4%	302.9	-123	
												160.4%	304.8	-124	
												161.4%	306.7	-125	
												162.4%	308.6	-126	
Shield												163.4%	310.5	-127	
												164.4%	312.4	-128	
												165.4%	314.3	-129	
												166.4%	316.2	-130	
Resistance Rolls												167.4%	318.1	-131	
												168.4%	320.0	-132	
												169.4%	321.9	-133	
												170.4%	323.8	-134	
Channeling												171.4%	325.7	-135	
												172.4%	327.6	-136	
												173.4%	329.5	-137	
												174.4%	331.4	-138	
Essence												175.4%	333.3	-139	
												176.4%	335.2	-140	
												177.4%	337.1	-141	
												178.4%	339.0	-142	
Mentalism												179.4%	340.9	-143	
												180.4%	342.8	-144	
												181.4%	344.7	-145	
												182.4%	346.6	-146	
Physical												183.4%	348.5	-147	
												184.4%	350.4	-148	
												185.4%	352.3	-149	
												186.4%	354.2	-150	
Fear												187.4%	356.1	-151	
												188.4%	358.0	-152	
												189.4%	359.9	-153	
												190.4%	361.8	-154	
Initiative												191.4%	363.7	-155	
												192.4%	365.6	-156	
												193.4%	367.5	-157	
												194.4%	369.4	-158	
2d10+2												195.4%	371.3	-159	
												196.4%	373.2	-160	
												197.4%	375.1	-161	
												198.4%	377.0	-162	
Armor Maneuver Penalty												199.4%	378.9	-163	
												200.4%	380.8	-164	
												201.4%	382.7	-165	
												202.4%	384.6	-166	
-4												203.4%	386.5	-167	
												204.4%	388.4	-168	
												205.4%	390.3	-169	
												206.4%	392.2	-170	
Endurance												207.4%	394.1	-171	
												208.4%	396.0	-172	
												209.4%	397.9	-173	
												210.4%	399.8	-174	
Skill												211.4%	401.7	-175	
												212.4%	403.6	-176	
												213.4%	405.5	-177	
												214.4%	407.4	-178	
Fatigue (-5/per)												215.4%	409.3	-179	
												216.4%	411.2	-180	
												217.4%	413.1	-181	
												218.4%	415.0	-182	
Check Interval												219.4%	416.9	-183	
												220.4%	418.8	-184	
												221.4%	420.7	-185	
												222.4%	422.6	-186	
Log (x2)												223.4%	424.5	-187	
												224.4%	426.4	-188	
												225.4%	428.3	-189	
												226.4%	430.2	-190	
Log (x3)												227.4%	432.1	-191	
												228.4%	434.0	-192	
												229.4%	435.9	-193	
												230.4%	437.8	-194	
Run (x3)												231.4%	439.7	-195	
												232.4%	441.6	-196	
												233.4%	443.5	-197	
												234.4%	445.4	-198	
Run (x4)												235.4%	447.3	-199	
												236.4%	449.2	-200	
												237.4%	451.1	-201	
												238.4%	453.0	-202	
Hit Points												239.4%	454.9	-203	
												240.4%	456.8	-204	
												241.4%	458.7	-205	
												242.4%	460.6	-206	
Power Points												243.4%	462.5	-207	
												244.4%	464.4	-208	
												245.4%	466.3	-209	
												246.4%	468.2	-210	
Max												247.4%	470.1	-211	
												248.4%	472.0	-212	
												249.4%	473.9	-213	
												250.4%	475.8	-214	
Death												251.4%	477.7	-215	
												252.4%	479.6	-216	
												253.4%	481.5	-217	
												254.4%	483.4	-218	
Modifier												255.4%	485.3	-219	
												256.4%	487.2	-220	
												257.4%	489.1	-221	
												258.4%	491.0	-222	
Dead												259.4%	492.9	-223	
												260.4%	494.8	-224	
												261.4%	496.7	-225	
												262.4%	498.6	-226	
Spells/Magic												263.4%	500.5	-227	
												264.4%	502.4	-228	
												265.4%	504.3	-229	
												266.4%	506.2	-230	
Reference specific spell definitions												267.4%	508.1	-231	
												268.4%	510.0	-232	
												269.4%	511.9	-233	
												270.4%	513.8	-234	
Classification												271.4%	515.7	-235	
												272.4%	517.6	-236	
												273.4%	519.5	-237	
												274.4%	521.4	-238	
Apply												275.4%	523.3	-239	
												276.4%	525.2	-240	
												277.4%	527.1	-241	
												278.4%	529.0	-242	
Brew												279.4%	530.9	-243	
												280.4%	532.8	-244	
												281.4%	534.7	-245	
												282.4%	536.6	-246	
Ingest												283.4%	538.5	-247	
												284.4%	540.4	-248	
												285.4%	542.3	-249	
												286.4%	544.2	-250	
Liquid												287.4%	546.1	-251	
												288.4%	548.0	-252	
												289.4%	549.9	-253	
												290.4%	551.8	-254	
Paste												291.4%	553.7	-255	
												292.4%	555.6	-256	
												293.4%	557.5	-257	
												294.4%	559.4	-258	
Powder												295.4%	561.3	-259	
												296.4%	563.2	-260	
												297.4%	565.1	-261	
												298.4%	567.0	-262	
General Recovery												299.4%	568.9	-263	
												300.4%	570.8	-264	
												301.4%	572.7	-265	
												302.4%	574.6	-266	
Organ Dressing												303.4%	576.5	-267	
												304.4%	578.4	-268	
												305.4%	580.3	-269	
												306.4%	582.2	-270	
Bleed, Pressure												307.4%	584.1	-271	
												308.4%	586.0	-272	
												309.4%	587.9	-273	
												310.4%	589.8	-274	
Bleed, Stitches												311.4%	591.7	-275	
												312.4%	593.6	-276	
												313.4%	595.5	-277	
												314.4%	597.4	-278	
Bleed, Tourniquet												315.4%	599.3	-279	
												316.4%	601.2	-280	
												317.4%	603.1	-281	
												318.4%	605.0	-282	
Bleed, Cauterize												319.4%	606.9	-283	
												320.4%	608.8	-284	
												321.4%	610.7	-285	
												322.4%	612.6	-286	
Bone, Splint												323.4%	614.5	-287	
												324.4%	616.4	-288	
												325.4%	618.3	-289	
												326.4%	620.2	-290	
Burn, Water												327.4%	622.1	-291	
												328.4%	624.0	-292	
												329.4%	625.9	-293	
												330.4%	627.8	-294	
Burn, Salve												331.4%	629.7	-295	
												332.4%	631.6	-296	
												333.4%	633.5	-297	
												334.4%	635.4	-298	
Muscle, Splint												335.4%	637.3	-299	
												336.4%	639.2	-300	
												337.4%	641.1	-301	
												338.4%	643.0	-302	
Skin, Dressing												339.4%	644.9	-303	
												340.4%	646.8	-304	
												341.4%	648.7		