

Rolemaster Unified

Character Name		Johann Hender					Character Level			4		Spell Casting				
Player Name		William					Current Exp			0		Expertise	Spell List	Ranks	Bonus	Casting
Campaign		Hadryn's Hold					Target Exp			50,000		Base Spells		0	-20	+5
Race	Half-Elf	Gender		Male	Talent/Flaw Choices		0	Tier	Level	Value	Base Spells		0	-20	+5	
Culture	Nomad			40	Heavy Sleeper		1	1	-5	Base Spells		0	-20	+5		
Profession	Fighter			M	Slow on the Draw (+1 AP)		1	1	-5	Base Spells		0	-20	+5		
Realm	Essence			Height (in)	6 ft 3 in	Riposte (Attack after Parry)		1	1	20	Base Spells		0	-20	+5	
Recovery	100%			Stride	22.0	Post Battle Panic		1	1	-8	Base Spells		0	-20	+5	
Bonus Dev	+18	Build	Heavy	Well - Prepared		1	1	8	Open Spells		0	-25	+0			
Bonus End	+5	Weight (lbs)	228 lbs						Open Spells		0	-25	+0			
Stat	Pot	Temp	Bonus	Race	Misc	Total					Open Spells		0	-25	+0	
Agility (AG)	85	85	+6.3	+2		+8.3					Open Spells		0	-25	+0	
Constitution (CO)	91	89	+7.7	+0		+7.7					Open Spells		0	-25	+0	
Empathy (EM)	70	50	+0.0	+0		+0.0					Open Spells		0	-25	+0	
Intuition (IN)	63	50	+0.0	+0		+0.0					Open Spells		0	-25	+0	
Memory (ME)	71	50	+0.0	+0		+0.0					Open Spells		0	-25	+0	
Presence (PR)	69	60	+2.0	+2		+4.0					Open Spells		0	-25	+0	
Quickness (QU)	70	50	+0.0	+2		+2.0					Open Spells		0	-25	+0	
Reasoning (RE)	62	56	+1.3	+0		+1.3					Closed Spells		0	-30	-5	
Self-Discipline (SD)	64	50	+0.0	-3		-3.0					Closed Spells		0	-30	-5	
Strength (ST)	93	92	+8.7	+2		+10.7					Closed Spells		0	-30	-5	
Realm Stat						+0.0					Closed Spells		0	-30	-5	
Temp Stat Balance: +26.00						Potential Stat Balance: +45.80					Closed Spells		0	-30	-5	
Resistance Rolls		Stat	Bonus	Lvl x2	Race	Misc	Total	Efficient Sleeper I Nightvision			Closed Spells		0	-30	-5	
Channeling		IN	+0	+8	-5	+0	+3				Closed Spells		0	-30	-5	
Essence		EM	+0	+8	-5	+10	+13				Closed Spells		0	-30	-5	
Mentalism		PR	+4	+8	-5	+0	+7				Closed Spells		0	-30	-5	
Physical		CO	+8	+8	+5		+21				Closed Spells		0	-30	-5	
Fear		SD	-3	+8			+5				Magical Ritual	Alteration	0	-35	-10	
Location	Armor	AT		DB	STR	Maneuvers	Ranged	Perception	Weight	Magical Ritual	Creation	0	-35	-10		
Torso	Laminar	5			40	-15	+0	+0	5%	Magical Ritual	Defensive	0	-35	-10		
Head	Laminar	5			40	-5	+0	-9	2%	Magical Ritual	Destruction	0	-35	-10		
Arms	Laminar	5			40	-10	-15	+0	2%	Magical Ritual	Elemental	0	-35	-10		
Legs	Laminar	5			40	-15	+0	+0	3%	Magical Ritual	Healing	0	-35	-10		
Total				+0		-45	-15	-9	12%	Magical Ritual	Informational	0	-35	-10		
Shield	Normal	-		+20	70			Max Attacks	2	Magical Ritual	Summoning	0	-35	-10		