

Rolemaster Unified

Character Name		Gref					Character Level			4		Spell Casting						
Player Name		George					Current Exp			0		Expertise	Spell List	Ranks	Bonus	Casting		
Campaign		Hadryn's Hold					Target Exp			50,000		Base Spells		0	-26	+3		
Race	Human, Mixed		Gender		Male		Talent/Flaw Choices		-7	Tier	Level	Value	Base Spells		0	-26	+3	
Culture	Highland				36		Math Illiterate			1	1	-10	Base Spells		0	-26	+3	
Profession	Warrior Monk				M		Destiny Sense			1	1	10	Base Spells		0	-26	+3	
Realm	Essence				Height (in)		7 ft 1 in		Poor Hearing (-10)			2	1	-6	Base Spells		0	-26
Recovery	100%		Stride		24.8		Tough			2	1	6	Base Spells		0	-26	+3	
Bonus Dev	+34		Build		Heavy		Press the Advantage (+20 after Crit)			2	1	10	Open Spells		0	-31	-2	
Bonus End	+0		Weight (lbs)		330 lbs		Oblivious			1	1	-10	Open Spells		0	-31	-2	
Stat		Pot	Temp	Bonus	Race	Misc	Total	Poor Concentration		1	1	-7	Open Spells		0	-31	-2	
Agility (AG)		73	68	+3.3	+0		+3.3	Dramatic Luck (+/-2)		1	2	10	Open Spells		0	-31	-2	
Constitution (CO)		100	96	+11.0	+1		+12.0						Open Spells		0	-31	-2	
Empathy (EM)		60	41	-2.0	+0		-2.0						Open Spells		0	-31	-2	
Intuition (IN)		60	40	-2.2	+0		-2.2						Open Spells		0	-31	-2	
Memory (ME)		56	40	-2.2	+0		-2.2						Open Spells		0	-31	-2	
Presence (PR)		60	59	+1.8	+1		+2.8						Open Spells		0	-31	-2	
Quickness (QU)		75	75	+4.5	+0		+4.5						Open Spells		0	-31	-2	
Reasoning (RE)		60	50	+0.0	+0		+0.0						Closed Spells		0	-36	-7	
Self-Discipline (SD)		90	68	+3.3	+0		+3.3						Closed Spells		0	-36	-7	
Strength (ST)		100	92	+8.7	+1		+9.7						Closed Spells		0	-36	-7	
Realm Stat							-2.0						Closed Spells		0	-36	-7	
Temp Stat Balance: +26.20							Potential Stat Balance: +56.00							Closed Spells		0	-36	-7
Resistance Rolls		Stat	Bonus	Lvl x2	Race	Misc	Total	None					Closed Spells		0	-36	-7	
Channeling		IN	-2	+8	+0	+0	+6 <th>Closed Spells</th> <th></th> <th>0</th> <th>-36</th> <th>-7</th>						Closed Spells		0	-36	-7	
Essence		EM	-2	+8	+0	+10	+16 <th>Closed Spells</th> <th></th> <th>0</th> <th>-36</th> <th>-7</th>						Closed Spells		0	-36	-7	
Mentalism		PR	+3	+8	+0	+0	+11 <th>Closed Spells</th> <th></th> <th>0</th> <th>-36</th> <th>-7</th>						Closed Spells		0	-36	-7	
Physical		CO	+12	+8	+0		+20 <th>Closed Spells</th> <th></th> <th>0</th> <th>-36</th> <th>-7</th>						Closed Spells		0	-36	-7	
Fear		SD	+3	+8			+11 <th>Magical Ritual</th> <th>Alteration</th> <th></th> <th>0</th> <th>-41</th> <th>-12</th>						Magical Ritual	Alteration		0	-41	-12
Location	Armor		AT		DB	STR	Maneuvers	Ranged	Perception	Weight	Magical Ritual	Creation		0	-41	-12		
Torso	None		1			0	+0	+0	+0	0%	Magical Ritual	Defensive		0	-41	-12		
Head	None		1			0	+0	+0	+0	0%	Magical Ritual	Destruction		0	-41	-12		
Arms	Brigandine		9			70	-14	-30	+0	3%	Magical Ritual	Elemental		0	-41	-12		
Legs	None		1			0	+0	+0	+0	0%	Magical Ritual	Healing		0	-41	-12		
Total					+0		-14	-30	+0	3%	Magical Ritual	Informational		0	-41	-12		
Shield	None		-		+0	0			Max Attacks	0	Magical Ritual	Summoning		0	-41	-12		