

Rolemaster Unified

Character Name		Bram Stonehand					Character Level			4		Spell Casting							
Player Name		Benjamin					Current Exp			0		Expertise	Spell List	Ranks	Bonus	Casting			
Campaign		Hadryn's Hold					Target Exp			50,000		Base Spells		0	-22	+4			
Race	Dwarf		Gender		Male		Talent/Flaw Choices		10	Tier	Level	Value	Base Spells		0	-22	+4		
	Highland				66		Opportunistic Strike		1	1	15	Base Spells		0	-22	+4			
	Fighter				M		Tough		1	1	3	Base Spells		0	-22	+4			
	Mentalism				Height (in)		4 ft 11 in		Heavy Sleeper (Perception)		1	1	-5	Base Spells		0	-22	+4	
	Recovery		50%		Stride		18.3		Quickdraw		1	1	7	Base Spells		0	-22	+4	
	Bonus Dev		+6		Build		Medium						Open Spells		0	-27	-1		
	Bonus End		+20		Weight (lbs)		158.4 lbs						Open Spells		0	-27	-1		
Stat		Pot	Temp	Bonus	Race	Misc	Total							Open Spells		0	-27	-1	
Agility (AG)		80	59	+1.8	-1		+0.8							Open Spells		0	-27	-1	
Constitution (CO)		96	85	+6.3	+6		+12.3							Open Spells		0	-27	-1	
Empathy (EM)		63	50	+0.0	-6		-6.0							Open Spells		0	-27	-1	
Intuition (IN)		60	50	+0.0	+0		+0.0							Open Spells		0	-27	-1	
Memory (ME)		56	50	+0.0	+0		+0.0							Open Spells		0	-27	-1	
Presence (PR)		80	60	+2.0	-3		-1.0							Open Spells		0	-27	-1	
Quickness (QU)		80	60	+2.0	-1		+1.0							Open Spells		0	-27	-1	
Reasoning (RE)		65	56	+1.3	+0		+1.3							Closed Spells		0	-32	-6	
Self-Discipline (SD)		90	60	+2.0	+0		+2.0							Closed Spells		0	-32	-6	
Strength (ST)		97	79	+5.2	+2		+7.2							Closed Spells		0	-32	-6	
Realm Stat							-1.0							Closed Spells		0	-32	-6	
Temp Stat Balance: +20.60							Potential Stat Balance: +55.50							Closed Spells			0	-32	-6
Resistance Rolls		Stat	Bonus	Lvl x2	Race	Misc	Total	Darkvision I Inept V Nightvision				Closed Spells			0	-32	-6		
Channeling		IN	+0	+8	+0	+0	+8 <th colspan="2">Closed Spells</th> <th></th> <th>0</th> <th>-32</th> <th>-6</th>					Closed Spells			0	-32	-6		
Essence		EM	-6	+8	+15	+0	+17 <th colspan="2">Closed Spells</th> <th></th> <th>0</th> <th>-32</th> <th>-6</th>					Closed Spells			0	-32	-6		
Mentalism		PR	-1	+8	+15	+10	+32 <th colspan="2">Closed Spells</th> <th></th> <th>0</th> <th>-32</th> <th>-6</th>					Closed Spells			0	-32	-6		
Physical		CO	+12	+8	+10		+30 <th colspan="2">Closed Spells</th> <th></th> <th>0</th> <th>-32</th> <th>-6</th>					Closed Spells			0	-32	-6		
Fear		SD	+2	+8			+10 <th colspan="2">Magical Ritual</th> <td>Alteration</td> <th></th> <th>0</th> <th>-37</th> <th>-11</th>					Magical Ritual		Alteration		0	-37	-11	
Location	Armor	AT		DB	STR	Maneuvers	Ranged	Perception	Weight	Magical Ritual	Creation		0	-37	-11				
Torso	Laminar	5			40	-15	+0	+0	5%	Magical Ritual	Defensive		0	-37	-11				
Head	Laminar	5			40	-5	+0	-9	2%	Magical Ritual	Destruction		0	-37	-11				
Arms	Laminar	5			40	-10	-15	+0	2%	Magical Ritual	Elemental		0	-37	-11				
Legs	Laminar	5			40	-15	+0	+0	3%	Magical Ritual	Healing		0	-37	-11				
Total				+0		-45	-15	-9	12%	Magical Ritual	Informational		0	-37	-11				
Shield	Full	-		+25	75			Max Attacks	3	Magical Ritual	Summoning		0	-37	-11				