

# The Eternal Ledger



## The Keeper of the Ledger (major religion)

Influences: Order, Accountability, Contracts, History, Governance, Record Keeping, Consequence, Legacy

The faithful often depict the Keeper as a robed figure holding scales and an open book, though theologians insist these are merely symbols.

*The oldest stories tell that before the First Kingdoms, the world existed in a state of constant upheaval.*

*Rivers changed course overnight.*

*Cities rose and collapsed within generations.*

*Oaths carried no weight.*

*Power belonged to whoever held it longest.*

*During these chaotic centuries, a philosopher known only as Arcturus sought the hidden principles that governed reality itself.*

*After decades of study, he emerged with a revelation.*

*The world was not random.*

*Every action carried consequence.*

*Every debt demanded payment.*

*Every promise altered the balance of existence.*

*Nothing was ever truly lost.*

*Nothing was ever truly free.*

*The universe itself was keeping account.*

*Arcturus called this unseen principle:*

*The Ledger.*

## Core Beliefs

- \* Every action carries consequence.
- \* Oaths possess spiritual weight.
- \* Stability allows civilization to flourish.
- \* Memory is sacred.
- \* Justice requires understanding before judgment.
- \* Chaos is neither evil nor good, but must be contained.
- \* No person stands outside the consequences of their choices.

## Religious Practices

- \* The Recording: Important events are written into temple archives, the faith sees recordkeeping as a sacred act
- \* The Balance Rite: Before major agreements, both parties publicly state their obligations, common throughout the region.
- \* Day of Reckoning: Once each year, followers reflect upon debts owed, promises broken, and obligations neglected.
- \* Witnesses: Clergy frequently serve as neutral witnesses during negotiations and disputes.

## Prayers and Rituals



- \* Cleric—All Base Lists
- \* Druid —All Base Lists
- \* Paladin—All Base Lists
- \* Ranger—All Base Lists
- \* Closed
- \* Calm Spirits
- \* Creations
- \* Locating Ways
- \* Lore
- \* Open
- \* Barrier Law
- \* Detection Mastery
- \* Purifications
- \* Spell Defense

## Personality and Tone

- \* Calm, Formal, Patient, Measured.
- \* Difficult to provoke.
- \* Values facts over emotion.
- \* Believes every dispute has a context.