

# Rolemaster Unified

Character Name							Character Level		3					
Player Name		George Wijbrandus					Current Exp		0					
Campaign							Target Exp		30,000					
Race	Human, Mixed	Gender	Male			Weight Allowance	79 pounds		34.4%					
Culture	Highland	Age	36			Carried Load	0.9 pounds		0.4%					
Profession	Warrior Monk	Size	M			Encumbrance	-78.1 pounds		-34.0%					
Realm	Essence	Height (in)	85			MMP	+0	Max Pace	Dash					
Recovery	100%	Stride	+1.0			Healing Boost	<b>+6.0 HP/hr</b>		<b>+0.0 PP/hr*</b>					
Bonus Dev	+34	Build	20%			<b>100%</b>								
Bonus End	+0	Weight (lbs)	330.0											
Stat	Pot	Temp	Bonus	Race	Misc	Total	Pace	Per Rnd	Per Phase	Penalty/AP	Load Limit			
Agility (AG)	70	68	+3.3	+0		+3.3	Creep	11.3	2.8	--	--			
Constitution (CO)	100	96	+11.0	+1		+12.0	Walk	22.7	5.7	-25 or 1 AP	286.1			
Empathy (EM)	60	40	-2.2	+0		-2.2	Jog	45.3	11.3	-50 or 2 AP	217.1			
Intuition (IN)	60	40	-2.2	+0		-2.2	Run	68.0	17.0	-75 or 3 AP	182.6			
Memory (ME)	56	40	-2.2	+0		-2.2	Sprint	90.6	22.7	4 AP	148.1			
Presence (PR)	60	50	+0.0	+1		+1.0	Dash	113.3	28.3	4+ AP	113.6			
Quickness (QU)	75	68	+3.3	+0		+3.3	Resistance Rolls	Stat	Bonus	Lvl x2	Race	Misc	Total	
Reasoning (RE)	60	50	+0.0	+0		+0.0	Channeling	IN	-2	+6	+0	+0	+4	
Self-Discipline (SD)	90	68	+3.3	+0		+3.3	Essence	EM	-2	+6	+0	+10	+14	
Strength (ST)	100	92	+8.7	+1		+9.7	Mentalism	PR	+1	+6	+0	+0	+7	
Realm Stat						-2.2	Physical	CO	+12	+6	+0		+18	
Temp Stat Balance: +23.00		Potential Stat Balance: +55.50						Fear	SD	+3	+6			+9
Location	Armor	AT		DB	STR	Maneuvers	Ranged	Perception	Weight					
Torso	None	1			0	+0	+0	+0	0%					
Head	None	1			0	+0	+0	+0	0%					
Arms	None	1			0	+0	+0	+0	0%					
Legs	None	1			0	+0	+0	+0	0%					
<b>Total</b>				<b>+0</b>		<b>+0</b>	<b>+0</b>	<b>+0</b>	<b>0%</b>					
Shield	None	-	+0		0				Max Attacks	0				
Talents Value:	0	Talent Choices				Category	Skill		Ranks	Bonus				
None		Math Illiterate (-10)				Awareness	Perception		0	+0				
		Destiny Sense I (Direction, +10)												
		Poor Hearing II (-10 Hearing, -6)												
		Tough II (+10 Base Hits, +6)												
		Pressing the Advantage II (+20 Strikes, +10)												