

Table: Armor and Shields

Armor	Cost	Armor/Shield Bonus	<u>Maximum Dex Bonus</u>	Armor Check	Arcane Spell	Speed		Weight ¹
						30 ft.	20 ft.	
<i>Light armor</i>								
Padded	5 gp	1	8	0	5%	30 ft.	20 ft.	10 lbs.
Leather	10 gp	2	6	0	10%	30 ft.	20 ft.	15 lbs.
Studded leather	25 gp	3	5	-1	15%	30 ft.	20 ft.	20 lbs.
Chain shirt	100 gp	4	4	-2	20%	30 ft.	20 ft.	25 lbs.
<i>Medium armor</i>								
Hide	15 gp	4	4	-3	20%	20 ft.	15 ft.	25 lbs.
Scale mail	50 gp	5	3	-4	25%	20 ft.	15 ft.	30 lbs.
Chainmail	150 gp	6	2	-5	30%	20 ft.	15 ft.	40 lbs.
Breastplate	200 gp	6	3	-4	25%	20 ft.	15 ft.	30 lbs.
<i>Heavy armor</i>								
Splint mail	200 gp	7	0	-7	40%	20 ft. ²	15 ft. ²	45 lbs.
Banded mail	250 gp	7	1	-6	35%	20 ft. ²	15 ft. ²	35 lbs.
Half-plate	600 gp	8	0	-7	40%	20 ft. ²	15 ft. ²	50 lbs.
Full plate	1,500 gp	9	1	-6	35%	20 ft. ²	15 ft. ²	50 lbs.
<i>Shields</i>								
Buckler	5 gp	1	—	-1	5%	—	—	5 lbs.
Shield, light wooden	3 gp	1	—	-1	5%	—	—	5 lbs.
Shield, light steel	9 gp	1	—	-1	5%	—	—	6 lbs.
Shield, heavy wooden	7 gp	2	—	-2	15%	—	—	10 lbs.
Shield, heavy steel	20 gp	2	—	-2	15%	—	—	15 lbs.
Shield, tower	30 gp	43	2	-10	50%	—	—	45 lbs.
<i>Extras</i>								
Armor spikes	+50 gp	—	—	—	—	—	—	+10 lbs.
Gauntlet, locked	8 gp	—	—	special	n/a ⁴	—	—	+5 lbs.
Shield spikes	+10 gp	—	—	—	—	—	—	+5 lbs.

¹ Weight figures are for armor sized to fit Medium characters. Armor fitted for Small characters weighs half as much, and armor fitted for

² When running in heavy armor, you move only triple your speed, not quadruple.

³ A tower shield can instead grant you cover. See the description.

⁴ Hand not free to cast spells.