Athletic Skills Block

Skills Table

Category	Available	Spent	Remaining			Ranks	Point Value Spent													
Academic	0	0	0	Academic		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Athletic	0	0	0	Athletic		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Social	0	0	0	Social		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Skill Swap	0	#VALUE!	**#VALUE!**																	

Skill		Stats	Cost			R	B	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	Ranks	Bonus	Stat	Item	Special	Misc	Total
Acrobatics and Tumbling		Ag/Qu/SD	1	3	5																		0	+0	+0.0			+0	+0
Ambush		St/SD/In	1	3	5																		0	+0	+0.0				+0
Armor - Soft Leather (AT 5-8)		Ag/St/Ag		1																			0	+0	+0.0				+0
Armor - Rigid Leather (AT 9-12)		Ag/St/Ag		2																			0	+0	+0.0				+0
Armor - Chain (AT 13-16)		St/St/Ag		2																			0	+0	+0.0				+0
Armor - Plate (AT 17-20)		St/St/Ag		3																			0	+0	+0.0				+0
Attack - Blow Guns	Ranged	Ag/Ag/St	2	4	6																		0	+0	+0.0				+0
Attack - Bows	Ranged	Ag/Ag/St	2	4	6																		0	+0	+0.0				+0
Attack - Chains Plus	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Clubs	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Crossbows	Ranged	Ag/Ag/St	1	3	5																		0	+0	+0.0				+0
Attack - Great Blades	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Great Chains	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Lines Plus	Melee	Ag/Ag/St	2	4	6																		0	+0	+0.0				+0
Attack - Long Axes	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Long Double-Edged Blades	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Long Single-Edged Blades	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Long Spikes	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - MA - Strikes (Basic)	Melee	St/Ag/St	1	2	3																		0	+0	+0.0				+0
-- Attack - MA - Strikes (Advanced)	Melee	St/Ag/St	2	4	6																		0	+0	+0.0				+0
Attack - MA - Sweeps (Basic)	Melee	Ag/St/Ag	1	2	3																		0	+0	+0.0				+0
-- Attack - MA - Sweeps (Advanced)	Melee	Ag/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Mounted Pole Arms	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Pole Arms	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Rope Weapons	Ranged	Ag/Ag/St	2	4	6																		0	+0	+0.0				+0
Attack - Shield Bash	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Short Axes	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Short Blades	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Short Spikes	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Slings	Ranged	Ag/Ag/St	2	4	6																		0	+0	+0.0				+0
Attack - Staves	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Thrown Projectiles	Ranged	Ag/Ag/St	1	3	5																		0	+0	+0.0				+0
Attack - Thrusting Blades	Melee	St/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Two-Weapon Fighting	Melee	Ag/St/Ag	2	4	6																		0	+0	+0.0				+0
Attack - Whips	Melee	Ag/Ag/St	2	4	6																		0	+0	+0.0				+0
Body Development		Co/Co/Co	3	5	7																		0	#VALUE!	+0.0				#VALUE!
Caving		SD/Re/Ag	1	3	5																		0	+0	+0.0				+0
Climbing		Ag/Qu/Ag	1	3	5																		0	+0	+0.0			+0	+0
Contortions		Ag/SD/Ag	2	4	6																		0	+0	+0.0				+0
Disarming		Ag/Qu/St	2	4	6																		0	+0	+0.0				+0
Disarming Traps		In/Ag/Re	2	4	6																		0	+0	+0.0				+0
Pain Tolerance		SD/Pr/Co	2	4	6																		0	+0	+0.0			+0	+0
Picking Locks		In/Ag/Re	2	4	6																		0	+0	+0.0				+0
Pilot - Rowboat/Canoe		Em/In/St	2	4	6																		0	+0	+0.0				+0
Pilot - Sailboat		Ag/Qu/In	1	2	3																		0	+0	+0.0				+0
Quickdraw		Ag/Qu/In	1	3	5																		0	+0	+0.0				+0
Rope-Mastery		Me/Ag/Re	1	3	5																		0	+0	+0.0				+0
Sleight of Hand		Pr/Qu/Ag	1	3	5																		0	+0	+0.0				+0
Stealth		SD/Ag/In	1	3	5																		0	+0	+0.0			+0	+0
Subduing		Ag/Qu/St	2	4	6																		0	+0	+0.0				+0
Swimming		Co/Ag/St	1	3	5																		0	+0	+0.0				+0
Trap Building		Re/Em/In	1	3	5																		0	+0	+0.0				+0

Social Skills Block

Skills Table

Category	Available	Spent	Remaining			Ranks	Point Value Spent													
Academic	0	0	0	Academic		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Athletic	0	0	0	Athletic		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Social	0	0	0	Social		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Skill Swap	0	#VALUE!	**#VALUE!**																	

Skill		Stats	Cost			R	B	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	Ranks	Bonus	Stat	Item	Special	Misc	Total
Acting and Disguise		Pr/Em/Pr	1	3	5																		0	+0	+0.0				+0
Animal Handling		Em/Re/In	1	3	5																		0	+0	+0.0				+0
Detect Lies		In/Re/Em	1	3	5																		0	+0	+0.0				+0
Diplomacy		Pr/In/Em	1	3	5																		0	+0	+0.0				+0
Duping		Em/Pr/SD	1	3	5																		0	+0	+0.0				+0
Falsification		SD/Re/Me	2	4	6																		0	+0	+0.0				+0
Gambling		Me/Pr/In	1	3	5																		0	+0	+0.0				+0
Holdout		Em/Pr/In	1	3	5																		0	+0	+0.0				+0
Intimidation		Pr/St/Ag	1	3	5																		0	+0	+0.0			+0	+0
Ki Balance		SD/Pr/Ag	1	3	5																		0	+0	+0.0				+0
Ki Landing		SD/Pr/Ag	1	3	5																		0	+0	+0.0				+0
Ki Leaping		SD/Pr/Ag	1	3	5																		0	+0	+0.0				+0
--Ki Speed		SD/Pr/Ag	2	4	6																		0	+0	+0.0				+0
--Ki Strength		SD/Pr/Ag	2	4	6																		0	+0	+0.0				+0
-- --Ki Defense		SD/Pr/Ag	3	5	7																		0	+0	+0.0				+0
Perception		In/Re/SD	1	3	5																		0	+0	+0.0			+0	+0
Perform and Public Speaking		Em/Pr/Em	1	3	5																		0	+0	+0.0				+0
Riding		Em/Ag/Em	1	3	5																		0	+0	+0.0				+0
Scrounging		Em/Pr/Re	1	3	5																		0	+0	+0.0				+0
Seduction		Em/Pr/Em	1	3	5																		0	+0	+0.0				+0
Shadowing		Em/Pr/SD	1	3	5																		0	+0	+0.0				+0
Signaling		Me/SD/In	1	3	5																		0	+0	+0.0				+0
Streetwise		In/Pr/Em	1	3	5																		0	+0	+0.0				+0
Trading		Re/Em/In	1	3	5																		0	+0	+0.0				+0
Transcendence		Em/In/Pr	2	4	6																		0	+0	+0.0				+0